time values will of course differ between tests.

Amount of A and B blocks can differ between tests depending on which are destroyed.

**SizeTest1:**

**output at the start:**

----- Ball: Ball -----

Size: 1.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Ball: Ball -----

Size: 1.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing the first power:**

1056 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1056 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 4.0

Speed: 5.0

Orientation: 235

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 4.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing the second power:**

5181 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

5181 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 7.0

Speed: 4.75

Orientation: 290

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 7.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing any subsequent powers:**

5940 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

5940 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@4d5cca79]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 10.0

Speed: 3.8000000000000003

Orientation: 277

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

**SizeTest2:**

**output at the start:**

----- Ball: Ball -----

Size: 10.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Ball: Ball -----

Size: 10.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing the first power:**

1023 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1023 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 7.0

Speed: 4.75

Orientation: 250

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 7.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing the second power:**

6303 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

6303 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 4.0

Speed: 4.75

Orientation: 134

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 4.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing any subsequent powers:**

9042 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

9042 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@4e826979]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 1.0

Speed: 4.9875

Orientation: 23

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

**SizeTest3:**

**output at the start:**

----- Ball: Ball -----

Size: 1.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Ball: Ball -----

Size: 1.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing any powers:**

1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@3539aa21]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${-3}] when org.alia4j.liam.TruePredicate@3539aa21]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f [\* \* bp.base.Block+.getSize(..) throws \* exposes[${4}] when org.alia4j.liam.TruePredicate@3539aa21]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 1.0

Speed: 4.5

Orientation: 218

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 1.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**SpeedTest4:**

**output at the start:**

----- Ball: Ball -----

Size: 10.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Ball: Ball -----

Size: 10.0

Speed: 5.0

Orientation: 270

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 10.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 10.0

Hardness: 1

Resistance: 0

**output after grabbing any powers:**

1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236 [\* \* bp.base.Ball+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@1cc3f207]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236 [\* \* bp.base.Paddle+.getSize(..) throws \* exposes[${3}] when org.alia4j.liam.TruePredicate@1cc3f207]

ScheduleInfo [time=AROUND, rule=DEFAULT]

1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236 [\* \* bp.base.Block+.getSize(..) throws \* exposes[${-40}] when org.alia4j.liam.TruePredicate@1cc3f207]

ScheduleInfo [time=AROUND, rule=DEFAULT]

----- Ball: Ball -----

Size: 10.0

Speed: 4.75

Orientation: 250

Damage: 1

Immaterial: false

----- Paddle: Paddle -----

Size: 10.0

Speed: 5.0

Orientation: 5.0

----- Block: A -----

Size: 1.0

Hardness: 1

Resistance: 0

----- Block: A -----

Size: 1.0

Hardness: 1

Resistance: 0

----- Block: B -----

Size: 1.0

Hardness: 1

Resistance: 0